

English

Understand texts, discuss events, word meanings

Begin to recognise and use: prefix, suffix, adjective and plurals

Learn alternative spellings for some sounds and read accurately by blending sounds together

Write sentences with capital letters, spaces and full stops. Extend writing

Re-read what I have written to check it makes sense

Oracy

Speak clearly and confidently in a range of contexts

Use an appropriate tone of voice

Use specific vocabulary to explain and describe

Listen and respond to others appropriately in group discussions

PSHE

Living in the wider world

Money – what it is used for

Relationships

Geography

Name and locate the countries and capitals of the UK

Compare the UK with countries in Africa including the variety of food

Describe daily weather

RE

Creation story

Caring for others and the world

History

Use artefacts, pictures and other resources to find out about the past (London / The Queen)

Maths

Place value to 100

Counting patterns

Addition / Subtraction

Multiplication / Division

Measure

DT

Talk about and draw design ideas

Make models and evaluate

Use tools and equipment to build structures

Know the principals of a balanced diet, and which foods are healthy

Year 1 Summer Term 2021

Science

Describe changes in the seasons

Identify and name a variety of plants and trees, and their basic parts.

Name parts of the human body, know which part is associated with each of the senses

Ask scientific questions, perform simple tests, make close observations.

Describe the structure of a variety of animals. Identify some that are carnivores, herbivores and omnivores.

Art

Experiment and practise techniques of painting, printing, drawing, sculpture

Artists – Yvonne Coomber, Andy Goldsworthy

Music

Explore and create music with tuned and untuned instruments.

Improvise and compose a piece of music and record.

Listen to a variety of music

Computing

Create and debug simple algorithms

Use a range of technology

PE

Games – throwing, catching, bats and balls

Dance